



NATCCO LEADERSHIP AND MANAGEMENT PROGRAM

Learning Methodologies and
Materials Development Training
for Trainers

August 6-10, 2018
BSA Twin Towers,
Ortigas, Mandaluyong City

LEARNING METHODOLOGIES AND MATERIALS DEVELOPMENT TRAINING FOR TRAINERS

TRAINING BACKGROUND

The course is a five-day module on general learning methodologies and the development of case materials on cooperative management. The overall objective of the Learning Methodologies and Materials Development Training for Trainers is to enhance the capacity of participants and eventually, an organization's pool of trainers, in formulating and managing training programs.

As part of the LMMD, participants are expected to write their own original caselets on cooperative management, which can hopefully be used as part of Co-op LAMP's learning materials.

COURSE CONTENT

Day	Sessions	Facilitator
1	<p>THE LEARNER-CENTERED PARADIGM THE LECTURE METHOD THE CASE METHOD (PART 1)</p> <p>Morning Session:</p> <ul style="list-style-type: none"> • Topic: The Learner-Centered Paradigm and the Lecture Method • Learning Method: Lecture • Self-Mastery Skill: Learning to Communicate • Whole Brain Learning Application: Quadrant A & C <p>Afternoon Session:</p> <ul style="list-style-type: none"> • Topic: The Case Method • Learning Method: Case Method • Self-Mastery Skill: Learning to Think Logically, Analytically and Critically • Whole Brain Learning Application: Quadrant A & B 	Dr. Eduardo A. Morato, Jr.
2	<p>STRUCTURED LEARNING EXPERIENCES ROLE PLAYING AND DRAMATIZATION</p> <p>Morning Session:</p> <ul style="list-style-type: none"> • Topic: Structured Learning Experiences 	Dr. Milagros D. Lagrosa



NATCCO LEADERSHIP AND MANAGEMENT PROGRAM (LAMP)
 Learning Methodologies and Materials Development Training for Trainers
 August 6-10, 2018



Day	Sessions	Facilitator
	<ul style="list-style-type: none"> • Learning Method: Structured Learning Experiences • Self-Mastery Skills: Learning to Do / Learning to Communicate • Whole Brain Learning Application: Quadrant B & C <p>Afternoon Session:</p> <ul style="list-style-type: none"> • Topic: Role Playing and Dramatization • Learning Method: Video Showing & Role Playing and Dramatization • Self-Mastery Skill: Learning to Feel and Communicate • Whole Brain Learning Application: Quadrant C 	
3	<p>THE CASE METHOD (PART 2) LEARNING TO THINK CREATIVELY</p> <p>Morning Session:</p> <ul style="list-style-type: none"> • Topic: Case Method • Learning Method: Case Method • Self-Mastery Skill: Learning to Think Logically, Analytically and Critically • Whole Brain Learning Application: Quadrant A & B <p>Afternoon Session:</p> <ul style="list-style-type: none"> • Topic: Learning to Think Creatively • Learning Method: Exercises • Self-Mastery Skill: Learning to Think Creatively • Whole Brain Learning Application: Quadrant D 	Mr. Angelito J. Domingo
4	<p>GAME-BASED LEARNING SELF-PACED LEARNING AND ONLINE LEARNING METHOD</p> <p>Morning Session:</p> <ul style="list-style-type: none"> • Topic: Game-Based Learning • Learning Method: Game-Based Learning • Self-Mastery Skills: Learning to Do, Feel, Think, Communicate • Whole Brain Learning Application: Quadrant A, B, C, D 	Mr. John Xavier C. Francia & Mr. Richard Prodigalidad



NATCCO LEADERSHIP AND MANAGEMENT PROGRAM (LAMP)
Learning Methodologies and Materials Development Training for Trainers
August 6-10, 2018



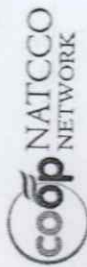
Day	Sessions	Facilitator
	<p>Afternoon Session:</p> <ul style="list-style-type: none">• Topic: Self-Paced Learning and Online Learning Method• Learning Method: Self-Paced Learning and Online Learning Method• Self-Mastery Skills: Learning to Do, Learning to Think• Whole Brain Learning Application: Quadrant B	
5	<p>STRATEGIC DIRECTION OF NATCCO CASE METHOD (PART 3), CASE WRITING/MATERIAL DEVELOPMENT</p> <p>Morning Session:</p> <ul style="list-style-type: none">• Topic: Future Strategic Direction of NATCCO• Learning Method: Facilitation of Workshop/Group Discussion• Self-Mastery Skill: Learning to Communicate, Think, Feel• Whole Brain Learning Application: Quadrant A & C <p>Afternoon Session:</p> <ul style="list-style-type: none">• Topic: Case Writing / Material Development• Learning Method: Case Writing / Material Development• Self-Mastery Skill: Learning to Think, Communicate, Do• Whole Brain Learning Application: Quadrant A, B, C, D	Dr. Levi P. Verora & Dr. Eduardo A. Morato, Jr.



NATCCO LEADERSHIP AND MANAGEMENT PROGRAM (LAMP)
 Learning Methodologies and Materials Development Training for Trainers
 August 6-10, 2018



Day 1	Day 2	Day 3	Day 4	Day 5
<p>THE LEARNER-CENTERED PARADIGM; THE LECTURE METHOD; THE CASE METHOD (PART 1) August 6, 2018, Monday Dr. Eduardo A. Morato, Jr.</p>	<p>STRUCTURED LEARNING EXPERIENCES; ROLE PLAYING AND DRAMATIZATION August 7, 2018, Tuesday Dr. Milagros D. Lagrosa</p>	<p>THE CASE METHOD (PART 2); LEARNING TO THINK CREATIVELY August 8, 2018, Wednesday Mr. Angelito J. Domingo</p>	<p>GAME-BASED LEARNING; SELF-PACED LEARNING AND ONLINE LEARNING METHOD August 9, 2018, Thursday Mr. John Xavier C. Francia & Mr. Richard Prodigalidad</p>	<p>STRATEGIC DIRECTION OF NATCCO; CASE METHOD (PART 3); CASE WRITING/MATERIAL DEVELOPMENT August 10, 2018, Friday Dr. Levi P. Verora & Dr. Eduardo A. Morato, Jr.</p>
<p>MORNING SESSION 9:00-9:30</p>				
<p>Welcome remarks and introduction to the course</p>	<p>9:00-10:30 Lecture / Discussion: Structured Learning Experiences (SLEs) Reading: - Ortigas, C. (2003). Phase Two: Implementation: Making It Work. <i>Group process and the inductive method: theory and practice in the Philippines</i> (pp. 33-48). Quezon City: ADMU Press. - Ortigas, Z. (2003). How to Conduct Effective Group Discussion: A Development Strategy. <i>Group process and the inductive method: theory and practice in the Philippines</i> (pp.179-183). Quezon City: ADMU Press. - Aglipay, M., Cortez, M.V. & Perez, J. (2012). Module</p>	<p>9:00-10:15 Case Discussion: Two Faces of Organizing (Single Issue) Reading: - Lucenesio, D.R. (n.d.). <i>Two Faces of Organizing</i>. Quezon City: Bayan Academy and Center for Community Transformation.</p>	<p>9:00-10:15 Lecture / Discussion: Game-Based Learning Reading: - Gee, J.P (2007). <i>Good Video Games and Good Learning</i>. Madison, WI: University of Wisconsin.</p>	<p>9:00-10:00 Lecture / Discussion: Effective Facilitation Reading: - Morato, Jr. E.A. (2007). <i>Learning to Communicate. Self Mastery</i> (pp.147-162). Quezon City: Rex Printing Company.</p>
<p>9:30-10:30 Lecture: Understanding by Design; the Learner-Centered Paradigm Readings: - Wiggins, G., & McTighe, J. (2005). <i>Understanding by design</i> (2nd ed.). Alexandria, VA: Association for Supervision and Curriculum Development</p>	<p>10:15-10:30 Break</p>	<p>10:15-10:30 Break</p>	<p>10:15-10:30 Break</p>	<p>10:00-11:00 Brainstorm Strategic Options: Enumeration</p>



NATCCO LEADERSHIP AND MANAGEMENT PROGRAM (LAMP)
 Learning Methodologies and Materials Development Training for Trainers
 August 6-10, 2018



Day 1	Day 2	Day 3	Day 4	Day 5
ASCD. Harris, M. & Cullen, R. (2010). Chapter 3: Leading the Learner-Centered Campus. <i>The Learner-Centered Paradigm</i> (pp.39-66). San Francisco, CA, USA: Jossey-Bass.	3: Instructional methods of Training/Learning Professionals. <i>Strategic Training for Empowerment in the Workplace and Practice</i> (pp. 29-44). Quezon City: Anvil Publishing.			
10:30-10:45 Break	10:30-10:45 Break	10:30-11:15 Workshop: Barangay Alapang Multi-Purpose Cooperative	10:30-11:15 Activity: Leadership Games	
10:45-11:15 Film Showing: Good vs Bad Lectures	10:45-12:00 Structured Learning Experiences (SLEs) (continued)		11:15-11:45 Processing of Leadership Games	11:00-12:00 Group Critiquing of Workshop Facilitation
11:15-11:45 Critique of Two Videos		11:15-12:00 Case Discussion: Barangay Alapang Multi-Purpose Cooperative	11:45-12:00 Activity: Computer Game-based Learning – instructions	
11:45-12:00 Synthesis on Elements of a Good Lecture				
12:00-1:00 Lunch break	12:00-1:00 Lunch break	12:00-1:00 Lunch break	12:00-1:00 Lunch break	12:00-1:00 Lunch break



NATCCO LEADERSHIP AND MANAGEMENT PROGRAM (LAMP)
Learning Methodologies and Materials Development Training for Trainers
August 6-10, 2018



Day 1	Day 2	Day 3	Day 4	Day 5
AFTERNOON SESSION				
<p>1:00-2:00 Lecture: Case Method</p> <p>Reading: - Roberts, M. (2001). Developing a Teaching Case (Abridged) – Part I. Harvard Business Review. Boston: Harvard Business School Publishing.</p> <p>- Morato, Jr. E.A. (2007). Learning to Think. <i>Self Mastery</i> (pp.4-46). Quezon City: Rex Printing Company.</p>	<p>1:00-1:30 Lecture / Discussion: Introduction to Role Playing and Dramatization</p> <p>Reading: - Stoltz, P. (1997). The Adversity Response Profile™: Measuring Your AQ. <i>Adversity Quotient: Turning Obstacles into Opportunities</i> (pp. 87-100). New York: John Wiley and Sons.</p> <p>- Morato, Jr. E.A. (2007). Learning to Feel. <i>Self Mastery</i> (pp.65-95). Quezon City: Rex Printing Company.</p>	<p>1:00-2:00 Lecture / Discussion: Creative Thinking, Methodologies</p> <p>Reading: - Morato, Jr. E.A. (2007). Creative Thinking. <i>Self Mastery</i> (pp.30-40). Quezon City: Rex Printing Company.</p>	<p>1:00-2:30 Activity: Computer Game-based Learning – continuation and processing</p>	<p>1:00-2:00 Guidelines on Effective Material Development</p> <p>Reading: - Roberts, M. (2001). Developing a Teaching Case (Abridged) – Part II. Harvard Business Review. Boston: Harvard Business School Publishing.</p>
<p>2:00-3:00 Video Showing, Read and Workshop Discussion: Just in Time for the Holidays</p>	<p>1:30-3:00 Video Showing: Golden Girls Episode</p> <p>Activity: Identify Quadrant Brain Profile of Characters</p> <p>Prepare Skits on Functional Managers of NATCCO Discussing Problem/Issue</p>	<p>2:00-3:00 Creativity Exercises on Brainstorming, Metaphoring, Paradoxing, Reconfiguration</p> <p>Reading: - Morato, Jr. E.A. Of Paradoxes, Metaphors and Reconfigurations: Creativity Techniques for Problem Solving and Opportunity-Seeking. <i>Creativity and Intuition in Management</i> (pp.27-34).</p>	<p>2:30 – 3:30 Lecture / Discussion: Self-Paced Learning and Online Learning Method</p> <p>Reading: - Aglipay, M., Cortez, M.V. & Perez, J. (2012). Web-Assisted Learning Seminars. <i>Strategic Training for Empowerment in the Workplace and Practice</i> (pp. 48-60). Quezon City:</p>	<p>2:00-4:00 Workshop: Caselet Development</p>



NATCCO LEADERSHIP AND MANAGEMENT PROGRAM (LAMP)
 Learning Methodologies and Materials Development Training for Trainers
 August 6-10, 2018



Day 1	Day 2	Day 3	Day 4	Day 5
3:00-3:15 Break 3:15-3:45 Class Discussion: Just in Time for the Holidays 3:45-4:15 Workshop: Computer Systems, Inc. Reading: - Gallegos, J.G. (1992). Computer Systems, Inc. Quezon City: Bayan Academy.	3:00-3:15 Break 3:15-4:15 Present Skits on Functional Managers of NATCCO Discussing Problem/Issue	Quezon City: Rex Printing Company. 3:00-3:15 Break 3:15-5:00 Creativity Exercises on Brainstorming, Metaphoring, Paradoxing, Reconfiguration (continuation)	Anvil Publishing. 3:30-3:45 Break 3:45-5:00 Activity: Hands-on e-Learning	4:00-5:00 Selective Sharing of Works for Critiquing 5:00-6:30 Graduation and Dinner